
ECE 307 – Techniques for Engineering Decisions

Lecture 8a. Dynamic Programming

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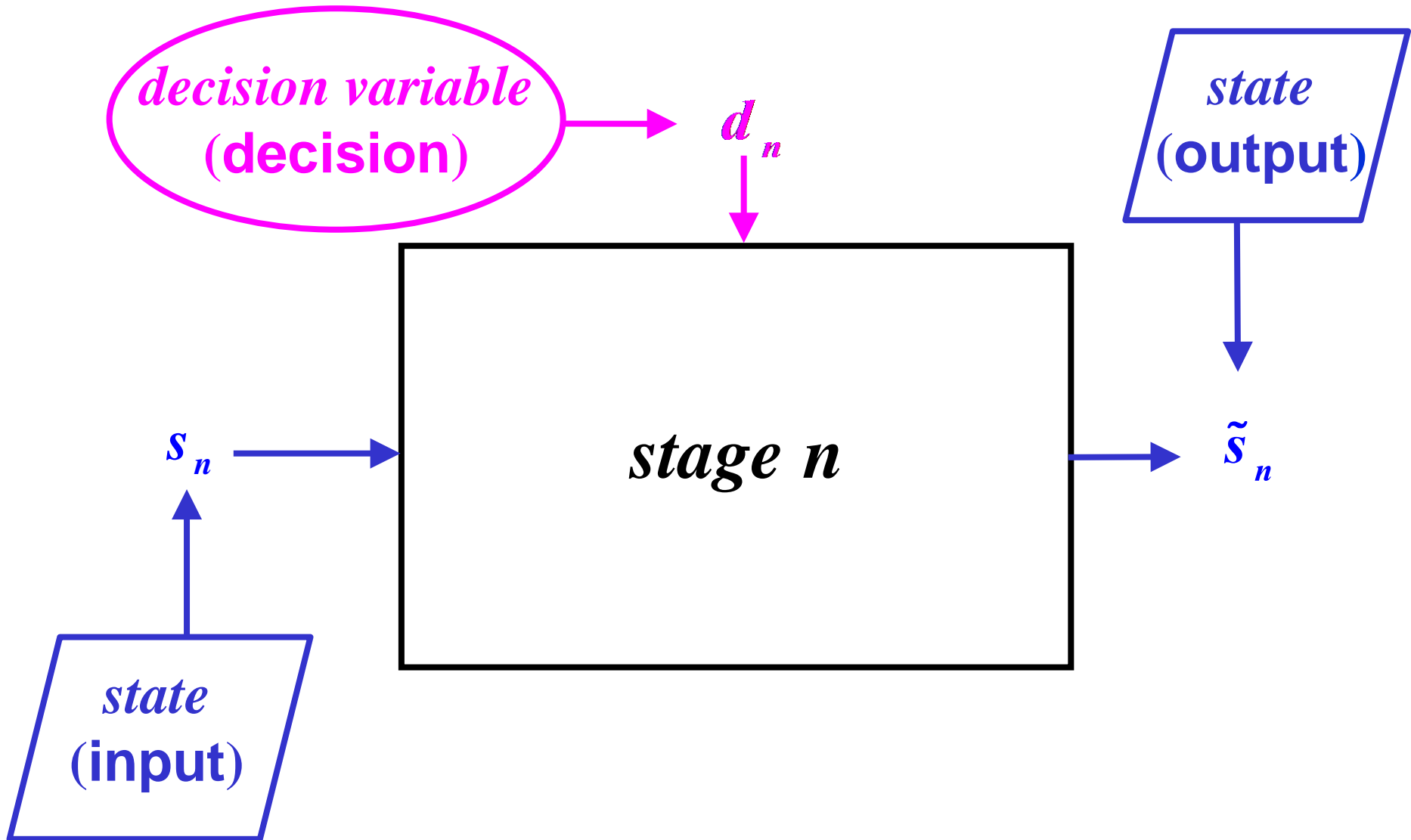
DYNAMIC PROGRAMMING

- ❑ **Systematic approach to solving *sequential decision making* problems**
- ❑ **Salient problem characteristic: ability to *separate* the problem into *stages***
- ❑ ***Multi-stage* problem solving technique**

STAGES AND STATES

- ❑ We consider the problem to consist of *multiple separable stages*
- ❑ A *stage* is a “point” in time, space, geographic location or a structural element at which we make a decision; each *stage* is associated with one or more *states*
- ❑ A *state* of the system describes a possible configuration of the system in a given *stage*

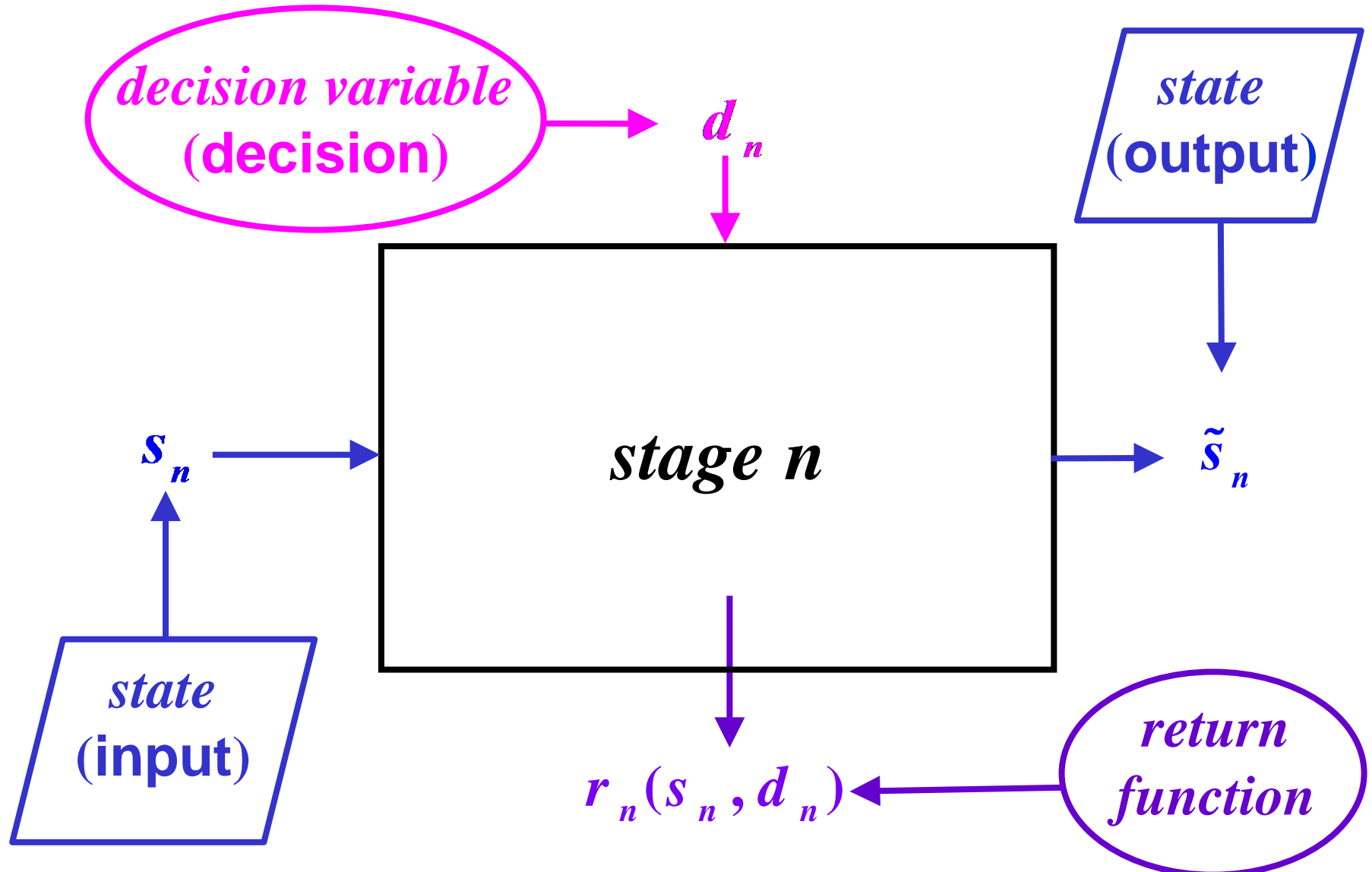
STAGES AND STATES



RETURN FUNCTION

- A *decision* d_n in the *stage* n *transforms* the *state* s_n in the *stage* n into the *state* s_{n+1} in the *stage* $n + 1$
- The *state* s_n and the *decision* d_n have an impact on the objective function; the effect is measured in terms of the *return function* denoted by $r_n(s_n, d_n)$
- The *optimal* decision at *stage* n is the *decision* d_n^* that optimizes the *return function* for the *state* s_n

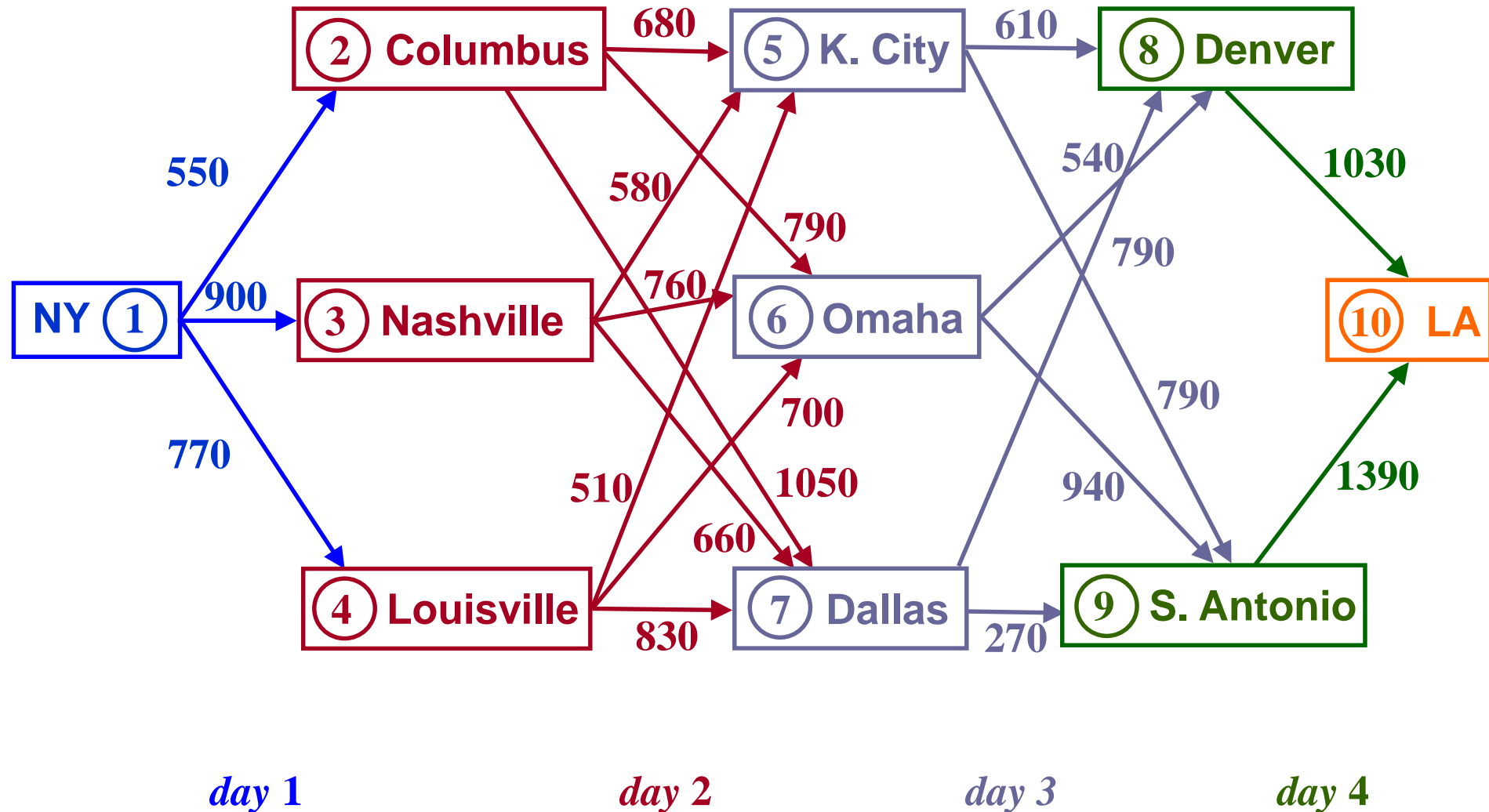
RETURN FUNCTION



ROAD TRIP EXAMPLE

- ☐ A poor student is traveling from NY to LA
- ☐ To minimize costs, the student plans to sleep at friends' houses each night in cities along the trip
- ☐ Based on past experience he can reach
 - Columbus, Nashville or Louisville after 1 day
 - Kansas City, Omaha or Dallas after 2 days
 - San Antonio or Denver after 3 days
 - LA after 4 days

ROAD TRIP EXAMPLE



ROAD TRIP

- ❑ The student wishes to minimize the number of miles driven and so he wishes to determine the *shortest path* from NY to LA
- ❑ To solve the problem, he works *backwards*
- ❑ We adopt the following notation

$$\begin{aligned} c_{i,j} &= \text{distance between states } i \text{ and } j \\ f_k(i) &= \text{distance of the shortest path to} \\ &\quad \text{LA from state } i \text{ in the stage } k \end{aligned}$$

ROAD TRIP EXAMPLE CALCULATIONS

$$\text{day 4:} \quad f_4(8) = c_{8,10} = 1,030 \quad f_4(9) = c_{9,10} = 1,390$$

$$\text{day 3: } f_3(5) = \min \left\{ \underbrace{(610 + 1,030)}_{1,640}, \underbrace{(790 + 1,390)}_{2,180} \right\} = 1,640$$

$$f_3(6) = \min \left\{ \underbrace{(540 + 1,030)}_{1,570}, \underbrace{(940 + 1,390)}_{2,330} \right\} = 1,570$$

$$f_3(7) = \min \left\{ \underbrace{(790 + 1,030)}_{1,820}, \underbrace{(270 + 1,390)}_{1,660} \right\} = 1,660$$

ROAD TRIP EXAMPLE CALCULATIONS

day 2:

$$f_2(2) = \min \left\{ \underbrace{(680 + 1,640)}_{2,320}, \underbrace{(790 + 1,570)}_{2,360}, \underbrace{(1,050 + 1,660)}_{2,710} \right\} = 2,320$$

$$f_2(3) = \min \left\{ \underbrace{(580 + 1,640)}_{2,220}, \underbrace{(760 + 1,570)}_{2,330}, \underbrace{(660 + 1,660)}_{2,320} \right\} = 2,220$$

$$f_2(4) = \min \left\{ \underbrace{(510 + 1,640)}_{2,150}, \underbrace{(700 + 1,570)}_{2,270}, \underbrace{(830 + 1,660)}_{2,490} \right\} = 2,150$$

ROAD TRIP EXAMPLE

day 1:

$$f_1(1) = \min \left\{ \underbrace{(550 + 2,320)}_{*2,870*}, \underbrace{(900 + 2,220)}_{3,120}, \underbrace{(770 + 2,150)}_{2,920} \right\} = 2,870$$

- The shortest path is 2,870 miles and corresponds to the trajectory $\{ (1, 2), (2, 5), (5, 8), (8, 10) \}$, *i.e.*, from NY, the student reaches Columbus on the first day, Kansas City on the second day, Denver the third day and then LA
- Every other trajectory to LA leads to higher costs and so is, by definition, *suboptimal*

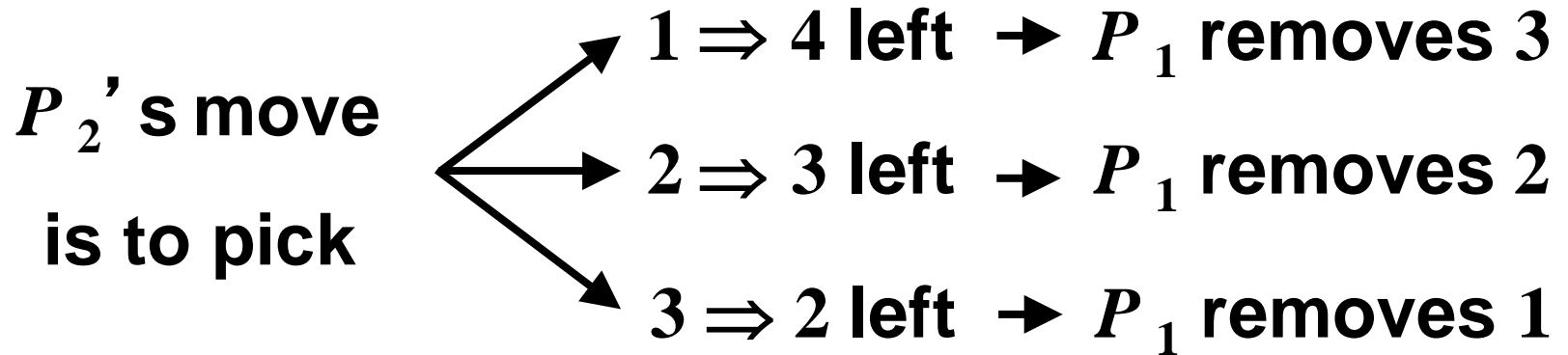
***PICK UP MATCHES* GAME**

- ☐ **There are 30 matches on a table and 2 players**
- ☐ **Each player can pick up 1, 2, or 3 matches and continue until the last match is picked up**
- ☐ **The loser is the person who picks up the *last match***
- ☐ **How can the player P_1 , who goes first, ensure to be the winner?**

WORKING BACKWARDS: *PICK UP MATCHES* GAME

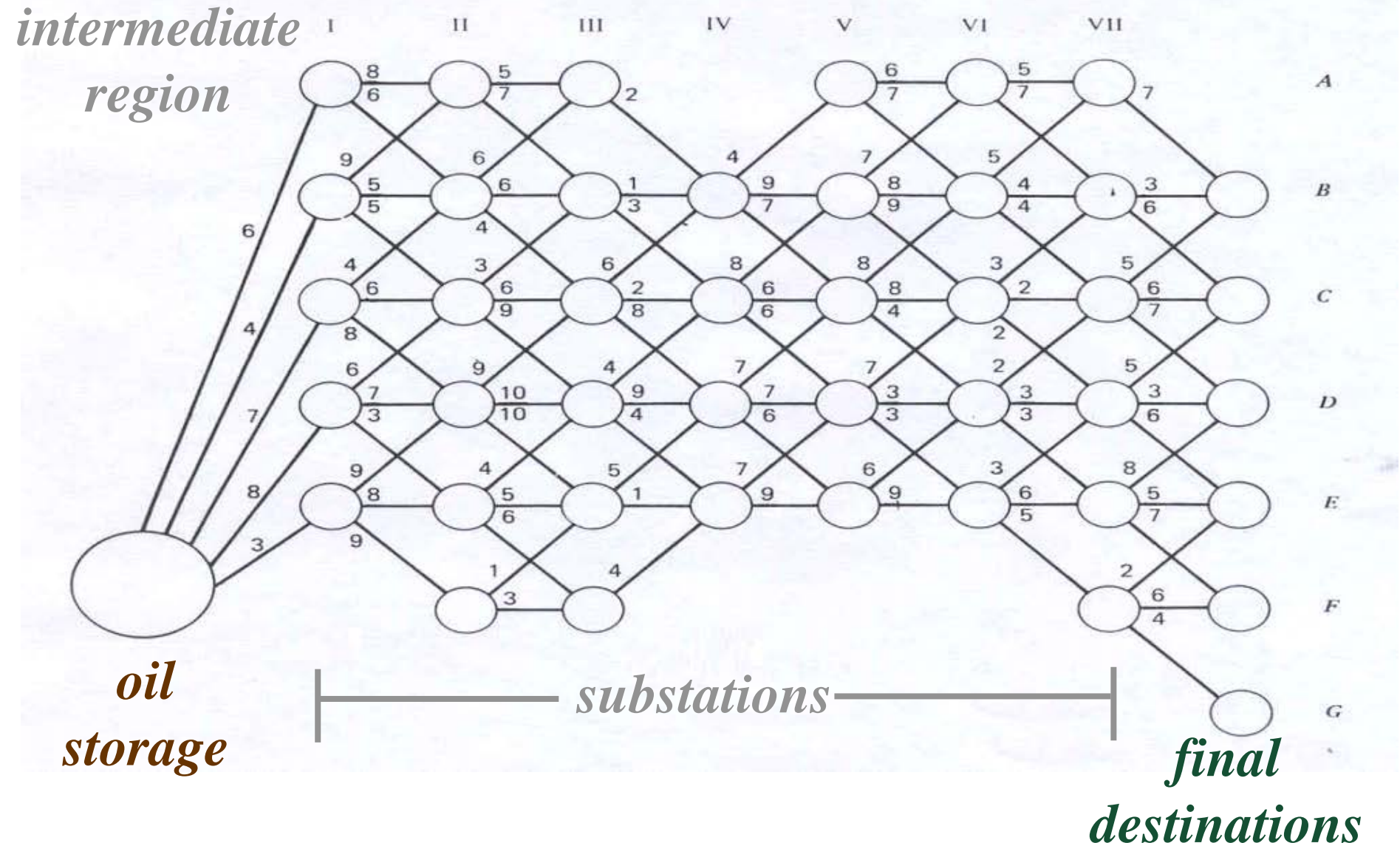
- We solve this problem by reasoning in a backwards fashion so as to ensure that when a single match remains, P_2 has the turn
- Consider the situation where 5 matches remain and it is P_2 's turn; for P_1 to win, we consider all possible situations:

WORKING BACKWARDS: *PICK UP MATCHES* GAME



- We can reason similarly for the cases of 9, 13, 17, 21, 25, and 29 matches
- Therefore, P_1 wins if P_1 picks $30 - 29 = 1$ match in the first move
- In this manner, we can assure a win for any number of matches in the game

OIL TRANSPORT TECHNOLOGY



OIL TRANSPORT TECHNOLOGY

- ❑ We consider the development of a transport network from the north slope of Alaska to one of 6 possible shipping points in the *US*
- ❑ The network must meet the problem feasibility requirements
 - 7 pumping stations from a north slope ground storage plant to a shipping port

OIL TRANSPORT TECHNOLOGY

- use of only those paths that are physically and environmentally feasible

□ Objective: determine a *feasible* pumping configuration that minimizes the

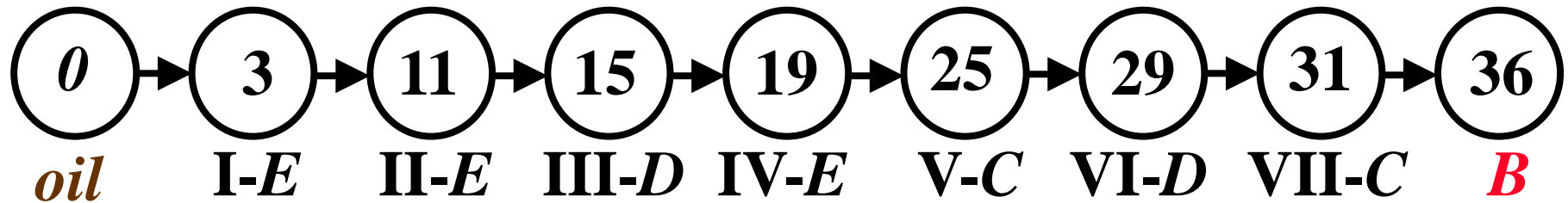
total costs = \sum construction costs of branches of network of the feasible pumping configuration

OIL TRANSPORT TECHNOLOGY

❑ Possible approaches to solving such a problem include:

- *enumeration*: exhaustive evaluation of all possible paths, which is too costly since there are more than 100 possible paths for this small size problem
- *myopic decision rule*: at each node, pick as the next node the one reachable by the cheapest path (in case of ties the pick is arbitrary); we show a possible path

OIL TRANSPORT TECHNOLOGY



storage

but, such a path is not unique and cannot be guaranteed to be *optimal*

- *serial dynamic programming (DP)* : we need to construct the problem solution by defining the stages, *states* and *decisions*

DP SOLUTION

- ❑ We define an intermediate *stage* to represent each pumping region and so each such *stage* corresponds to the set of vertical nodes in regions I, II, ..., VII
- ❑ We also define a stage of final destinations and the initial stage for oil storage
- ❑ We use *backwards recursion*: we start from every final destination and work *backwards* to the oil storage *stage*

DP SOLUTION

- We define a *state* s_k to denote a final destination, a specific pumping station in the intermediate regions or the oil storage tank with all the oil
- A decision refers to the selection of the branch from each *state* s_k , so there are at most three choices for a *decision* d_k :
 $L \leftrightarrow \text{left}$ $F \leftrightarrow \text{forward}$ $R \leftrightarrow \text{right}$

DP SOLUTION

- ❑ The *return function* $r_k(s_k, d_k)$ is defined as the costs associated with the *decision* d_k for the *state* s_k
- ❑ The transition function is the total costs in proceeding from a state s_{k+1} in *stage* $k + 1$ to another state s_k in *stage* k , $k = 0, 1, \dots, 7$
- ❑ We solve the problem by iteratively moving *backwards*, starting from each final *state* to the *states* in *stage* 1 and so on, until we reach the oil storage

DP SOLUTION: STAGE 1 \longleftrightarrow REGION VII TO A FINAL DESTINATION

optimal decision

optimal return

s_1	d_1			d_1^*	$f_1^*(s_1)$
	R	L	F		
A	7			R	7
B	6		3	F	3
C	7	5	6	L	5
D	6	5	3	F	3
E	7	8	5	F	5
F	4	2	6	L	2

*least costs in proceeding
from the state s_1 to a
final destination*

DP SOLUTION:

STAGE 2 \leftrightarrow REGION VI TO STAGE 1

optimal decision

s_2	d_2			d_2^*	$f_2^*(s_2)$
	R	L	F		
A	10		12	R	10
B	9	12	7	F	7
C	5	6	7	R	5
D	8	7	6	F	6
E	7	6	11	L	6

cumulative costs in proceeding
from the state s_2 to a final
destination

STAGE 2 CALCULATION

costs of proceeding from the
state s_2 to a **state** s_1 in stage 1

$$f_2^*(s_2) = \min_{d_2} \left(\overbrace{r_2(s_2, d_2) + \underbrace{f_1^*(s_1)}}^{\text{a function of only } s_1} \right)$$

a function of only s_1



for a given d_2 , the **state** s_1 is set

DP SOLUTION:

STAGE 3 ↔ REGION V TO STAGE 2

$$f_3^*(s_3) = \min_{d_3} \{r_3(s_3, d_3) + f_2^*(s_2)\}$$

s_3	d_3			d_3^*	$f_3^*(s_3)$
	R	L	F		
A	14		16	R	14
B	14	17	15	R	14
C	10	5	13	R	10
D	9	12	9	R, F	9
E		12	15	L	12

*cumulative costs in proceeding
from the state s_3 to a final
destination*

DP SOLUTION:

STAGE 4 ↔ REGION IV TO STAGE 3

$$f_4^*(s_4) = \min_{d_4} \{r_4(s_4, d_4) + f_3^*(s_3)\}$$

s_4	d_4			d_4^*	$f_4^*(s_4)$
	R	L	F		
B	17	18	23	R	17
C	15	22	16	R	15
D	18	17	16	F	16
E		16	21	L	16

cumulative costs in proceeding
from the state s_4 to a final
destination

DP SOLUTION:

STAGE 5 ↔ REGION III TO STAGE 4

$$f_5^*(s_5) = \min_{d_5} \{r_5(s_5, d_5) + f_4^*(s_4)\}$$

s_5	d_5			d_5^*	$f_5^*(s_5)$
	R	L	F		
A	19			R	19
B	18		18	R, F	18
C	24	23	17	F	17
D	20	19	25	L	19
E		21	17	F	17
F		20		L	20

cumulative costs in proceeding
from the state s_5 to a final
destination

DP SOLUTION:

STAGE 6 ↔ REGION II TO STAGE 6

$$f_6^*(s_6) = \min_{d_6} \{ r_6(s_6, d_6) + f_5^*(s_5) \}$$

s_6	d_6			d_6^*	$f_6^*(s_6)$
	R	L	F		
A	25		24	F	24
B	21	25	24	R	21
C	28	21	23	L	21
D	27	26	29	L	26
E	26	23	22	F	22
F		18	23	L	18

cumulative costs in proceeding
 from the state s_6 to a final
 destination

DP SOLUTION:

STAGE 6 ↔ REGION II TO STAGE 6

$$f_7^*(s_7) = \min_{d_7} \{r_7(s_7, d_7) + f_6^*(s_6)\}$$

s_7	d_7			d_7^*	$f_7^*(s_7)$
	R	L	F		
A	27		32	R	27
B	26	33	26	R, F	26
C	34	25	27	L	25
D	25	27	33	R	25
E	27	35	30	R	27

*cumulative costs in proceeding
from the state s_7 to a final
destination*

THE *OPTIMAL* TRAJECTORY

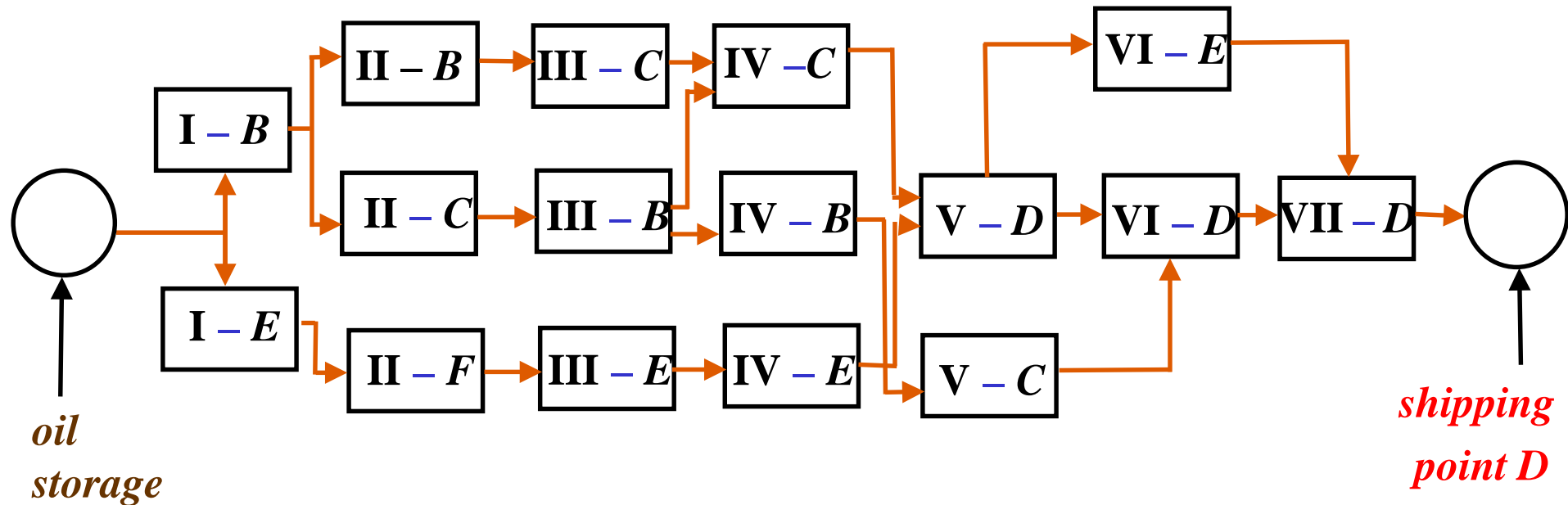
- The last *stage* consists of only 1 *state* – the oil storage

s_8 \ d_8	<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>	<i>E</i>	d_8^*	$f_8^*(s_8)$
$f_8(s_8)$	33	30	32	33	30	<i>B,E</i>	30

$$f_8^*(s_8) = \min \{ 27+6, 26+4, 25+7, 25+8, 27+3 \} = 30$$

- To find the *optimal* trajectory, we retrace in the forward direction and go through the *stages* 7, 6, ..., 1 to get the least-cost trajectory that terminates in shipping point *D*

THE *OPTIMAL* TRAJECTORY

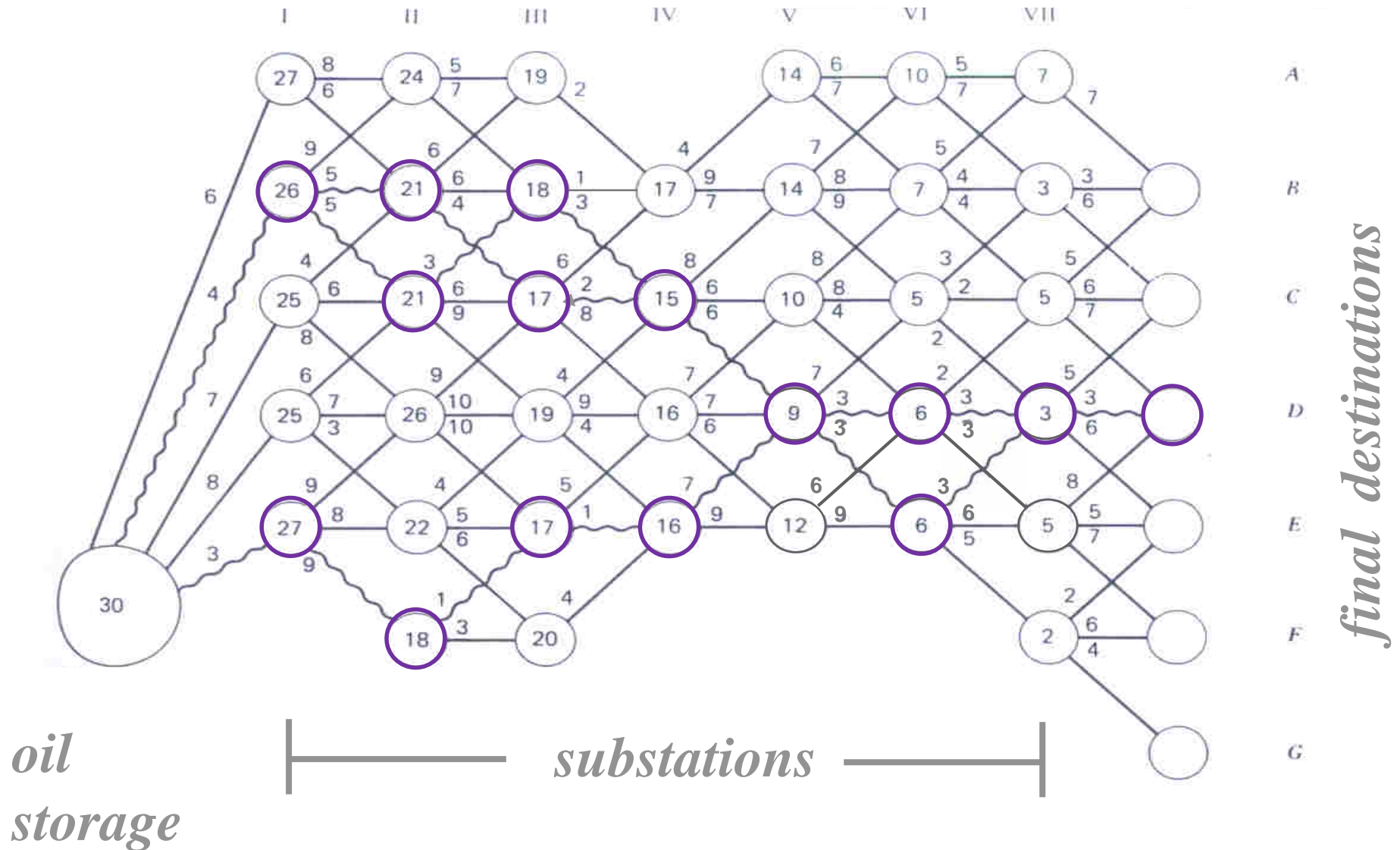


- ❑ Besides this *optimal* solution, other trajectories are possible since the path need not be unique but no path yields a shorter total distance

OIL TRANSPORT PROBLEM SOLUTION

- ❑ We obtain the diagram below by retracing the steps of proceeding to an endpoint at each *stage*
- ❑ The solution
 - provides all the *optimal trajectories*
 - is based on logically breaking up the problem into *stages* with calculations in each *stage* being a function of the number of *states* in that *stage*
 - provides also all the *suboptimal paths*

OIL TRANSPORT PROBLEM SOLUTION



OIL TRANSPORT PROBLEM SOLUTION

❑ For example, we may calculate the least cost

optimal path to any *sub* – *optimal* shipping point

different than D

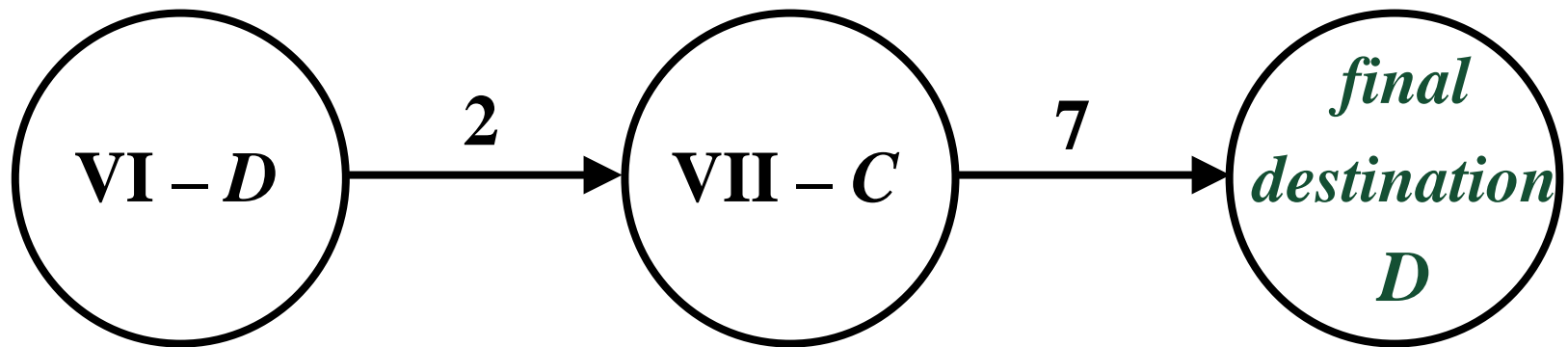
❑ From the solution, we can also determine the *sub*–

optimal path if the construction of a feasible path

is not undertaken

OIL TRANSPORT: SENSITIVITY CASE

- ❑ Consider the case where we got to *stage VI* but the branch $\text{VI} - D$ to $\text{VII} - D$ cannot be built due to some newly-enacted environmental constraint
- ❑ We then determine the least-cost path from $\text{VI} - D$ to find the final destination D whose value is 9 instead of 6



and so the sub *optimal* cost solution costs are 33

FACILITIES SELECTION PROBLEM

- ❑ A company is expanding to meet a wider market and considers:
 - 3 location alternatives
 - 4 different building types (sizes) at each site
- ❑ Revenues – meaning *net revenues* or *profits* – and costs vary with each location and building type

FACILITIES SELECTION PROBLEM

- ❑ Revenues R increase monotonically with building size
- ❑ Costs C also increase monotonically with building size
- ❑ The data for building sizes and the associated revenues and costs are given in the table below

FACILITIES SELECTION PROBLEM

<i>site</i>	<i>building size</i>									
	B_1		B_2		B_3		B_4		<i>none</i>	
	R_1	c_1	R_2	c_2	R_3	c_3	R_4	c_4	R_0	c_0
I	0.50	1	0.65	2	0.8	3	1.4	5	0	0
II	0.62	2	0.78	5	0.96	6	1.8	8	0	0
III	0.71	4	1.2	7	1.6	9	2	11	0	0

FACILITIES SELECTION PROBLEM

❑ The company investment budget is limited to \$ 21

million for the total expansion project

❑ The goal is to determine the *optimal* expansion

policy, *i.e.*, the buildings to be built at each site

DP SOLUTION APPROACH

- ❑ We use the *DP* approach to solve this problem, but first, we must define the *DP* structure elements
- ❑ For the facilities siting problem, we realize that **absent the choice of a site**, the building type is irrelevant and so the elements that control the entire decision process are the *building sites*

DP SOLUTION APPROACH

<i>stage</i>	\leftrightarrow	site
<i>state</i>	\leftrightarrow	$\left\{ \begin{array}{l} \text{amount of funds available} \\ \text{for construction} \end{array} \right.$
<i>decision</i>	\leftrightarrow	building type
<i>return function</i>	\leftrightarrow	revenues
<i>transition function</i>	\leftrightarrow	$\left\{ \begin{array}{l} \text{impact of a decision on the} \\ \text{available funds} \end{array} \right.$

***DP* SOLUTION APPROACH**

- We use backwards *DP* to solve the problem and start with site I \leftrightarrow *stage* 1 , a purely arbitrary choice, where this *stage* 1 represents the last decision in the 3 – *stage* sequence and so is made after the decision for the other two sites have been taken**

DP SOLUTION APPROACH

- ❑ The amount of funds available is unknown since the decision at sites II and III are already made, and so

$$0 \leq s_1 \leq 21$$

- ❑ There are no additional decisions to be made in *stage 0* and we define

$$s_0 = 0 \quad \text{and} \quad f^*_0(s_0) = 0$$

DP SOLUTION APPROACH

- We start with *stage 1* and move backwards to *stages 2 and 3*
- As we move backwards from *stage* $(n - 1)$ to *stage* n , as a result of the *decision* d_n , the funds available for construction in *stage* $(n - 1)$ are

$$S_{n-1} = S_n - \textcircled{c_n} \leftarrow \text{costs of decision } d_n$$

DP SOLUTION APPROACH

□ The recursion relation is given by

$$f_n^*(s_n) = \max_{d_n} \left\{ f_n(s_n, d_n) + f_{n-1}^*(s_{n-1}) \right\}, \quad n = 1, 2, 3$$

with

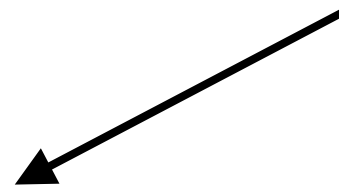
$$s_{n-1} = s_n - c_n$$

and

$$f_n(s_n, d_n) = r_n(s_n, d_n) = \textcircled{R_n}$$

revenues for

decision d_n



DP SOLUTION: STAGE 1 ↔ SITE I

$$f_1^*(s_1) = \max_{0 \leq d_1 \leq 4} \underbrace{\{r_1(s_1, d_1)\}}_{R_1}$$

$s_1 \backslash d_1$	0	1	2	3	4	d_1^*	$f_1^*(s_1)$
$21 \geq s_1 \geq 5$	0	.50	.65	.80	1.40	4	1.40
$4 \geq s_1 \geq 3$	0	.50	.65	.80		3	.80
2	0	.50	.65			2	.65
1	0	.50				1	.50
0	0	0	0	0	0	0	0

DP SOLUTION: STAGE 2 ↔ SITE II

- ❑ The amount of funds s_2 available is unknown
since the decision at site III is already made
- ❑ The value of d_2 is a function of s_2 and we
construct a decision table using

$$f_2^*(s_2) = \max_{0 \leq d_2 \leq 4} \underbrace{\{r_2(s_2, d_2) + f_1^*(s_1)\}}_{R_2}$$

where

$$s_1 = s_2 - c_2$$

DP SOLUTION: STAGE 2 ↔ SITE II

$s_2 \backslash d_2$	0	1	2	3	4	d_2^*	$f_2^*(s_2)$
$21 \geq s_2 \geq 13$	1.40	2.02	2.18	2.36	3.20	4	3.20
12	1.40	2.02	2.18	2.36	2.60	4	2.60
11	1.40	2.02	2.18	2.36	2.60	4	2.60
10	1.40	2.02	2.18	1.76	2.45	4	2.45
9	1.40	2.02	1.58	1.61	2.30	4	2.30
8	1.40	2.02	1.58	1.61	1.80	1	2.02
7	1.40	2.02	1.43	1.46		1	2.02
6	1.40	1.42	1.28	0.96		1	1.42
5	1.40	1.42	0.78			1	1.42
4	0.80	1.27				1	1.27
3	0.80	1.12				1	1.12
2	0.65	0.62				0	0.65
1	0.50					0	0.50
0	0.00					0	0.00

SAMPLE CALCULATIONS

□ Consider the case $s_2 = 10$ and $d_2 = 0$; then,

$$c_2 = 0 \quad \text{and} \quad R_2 = 0$$

and so,

$$s_1 = 10 \quad \text{and} \quad d_1^* = 4$$

□ Therefore,

$$f_1^*(s_1) = 1.4$$

and consequently,

$$f_2(s_2) = 1.4$$

SAMPLE CALCULATIONS

□ Consider next the case $s_2 = 10$ and $d_2 = 4$; then,

$$c_2 = 8 \text{ and } R_2 = 1.8$$

and so,

$$s_1 = 2$$

so that

$$f_1^*(s_1) = 0.65$$

□ Consequently,

$$f_2(s_2) = 2.45$$

which we can show is the optimal value, so that

$$f_2^*(s_2) = 2.45$$

DP SOLUTION : STAGE 3 ↔ SITE III

□ At *stage 3* , the first decision is actually taken and so exactly 21 million is available and $s_3 = 21$

□ We compute the elements in the table using

$$f_3^*(s_3) = \max_{d_3} \{ \underbrace{r_3(s_3, d_3)}_{R_3} + f_2^*(s_2) \}$$

where

$$s_2 = s_3 - c_3$$

OPTIMAL SOLUTION

s_3	d_3					d_3^*	$f_3^*(s_3)$
	0	1	2	3	4		
21	3.20	3.91	4.40	4.20	4.45	4	4.45

□ *Optimal* profits are 4.45 million and the *optimal* path

is obtained by retracing the steps from *stage 3* to

stage 1 in the forward direction:

OPTIMAL SOLUTION

$d_3^* = 4 \iff \text{construct } B_4 \text{ at site III}$

$$s_2 = s_3 - c_3 = 21 - 11 = 10$$

$d_2^* = 4 \iff \text{construct } B_4 \text{ at site II}$

$$s_1 = s_2 - c_2 = 10 - 8 = 2$$

$d_1^* = 2 \iff \text{construct } B_2 \text{ at site I}$

$$c_1 = 5 \quad \text{and} \quad c_1 + c_2 + c_3 = 21$$

A SENSITIVITY CASE

- ❑ We next consider the case where the maximum investment available is 15 million
- ❑ By inspection, the results in *stages* 1 and 2 remain unchanged; however, we must recompute *stage* 3 results with the 15 million limit

s_3	d_3					d_3^*	$f_3^*(s_3)$
	0	1	2	3	4		
15	3.2	3.31	3.22	3.02	3.27	1	3.31

SENSITIVITY CASE

- The *optimal* solution obtains maximum profits of 3.31 million and the decision is as follows:

$$d_3^* = 1 \leftrightarrow \text{construct } B_1 \text{ at site III}$$

$$s_2 = s_3 - c_3 = 15 - 4 = 11$$

$$d_2^* = 4 \leftrightarrow \text{construct } B_4 \text{ at site II}$$

$$s_1 = s_2 - c_2 = 11 - 8 = 3$$

$$d_1^* = 3 \leftrightarrow \text{construct } B_3 \text{ at site I}$$

$$c_1 = 3 \text{ and } c_1 + c_2 + c_3 = 15$$